The 25-Minute or so Alice's Adventures in Wonderland

By Lewis Carroll
Creatively modified by
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13 - 21+ Actors

CAST OF CHARACTERS:

ALICE: a seriously confused little girl

'SISTER: Alice's older sister

WHITE RABBIT: he's always late!

²DOOR: a Poor, yes, a talking door!

MOUSE: a mouse with a sad tale or is it tail?

4DODO: a wise bird

FEAGLET: baby eagle

6DUCK: a kind duck

LIZARD BILL: White Rabbit's friend

BLUE CATERPILLAR: a rude but helpful caterpillar

5COOK: cook who uses a LOT of pepper

CHESHIRE CAT: a grinning and vanishing cat

MAD HATTER: mad maker of hats, likes tea

MARCH HARE: friends with Hatter; also mad

*DORMOUSE: a very sleepy mouse

EQUEEN OF HEARTS: our wicked villain

TKING OF HEARTS: Queen's husband

2KNAVE OF HEARTS: works for the Queen

*EXECUTIONER: works for the Queen; very busy!

*CARD SOLDIER 1: works in the Queen's garden

CARD SOLDIER 2: also works in the Queen's garden

Additional actors can be ANIMALS and CARD SOLDIERS. Three different sized actors can play ALICE as she changes size.

The same actors can play the following parts:

SISTER and MARCH HARE

2DOOR and KNAVE

3MOUSE and DORMOUSE

*PODO and EXECUTIONER

FEAGLET and COOK

FDUCK and QUEEN

LIZARD BILL and KING

BLUE CATERPILLAR and a CARD SOLDIER

ACT 1 SCENE 1

Down the Rabbit Hole

(enter ALICE and SISTER with book)

SISTER: Alice, time for your history lesson.

ALICE: No, it's soooo boring! What's the use of a book without pictures or conversations or tales of far off adventures?!

SISTER: Silly, girl. Don't you want to be smart like me?

ALICE: Like YOU? I'm not so sure! Kidding! I wish I was BIG like you, so wouldn't have to do this boring stuff!

SISTER: Just sit and listen. (SISTER reads) William the Conqueror, whose cause was favoured by the pope... blah, blah...

(ALICE dozes; enter WHITE RABBIT; exit SISTER and ALICE wakes)

WHITE RABBIT: I'm late! I'm late! (looks at watch) Oh no! So LATE!!!

ALICE: Wow! A talking rabbit! Now, THAT'S something you don't see every day! (WHITE RABBIT runs around and ALICE chases him; RABBIT exits) He went down that deep, dark hole. I'm going in! What could possibly go wrong?! (to audience) This could be a HARE-raising adventure. Come on! (exits) AHHH!!!

ALICE: loffstage) I'mmmm stillllll faaaaaaaliiiiiiiiing!

ACT 1 SCENE 2

(ALICE and POOR enter)

DOOR: Open me! Open me!

ALICE: Who said that?

DOOR: Down here!

ALICE: You're a talking door!?

DOOR: Yep! You are going to find A LOT of strange things in the next 15 minutes! Get used to it!!

(ALICE tries to open POOR)

ALICE: You're locked. Knock-knock.

DOOR: Seriously? A knock-knock joke? Because I'm a door, right? Hilarious.

ALICE: I thought you'd be OPEN to a good joke. No? Then let me in!!

DOOR: Fine! My key's over there on the table.

(ALICE gets key and "opens" POOR)

ALICE: It's the loveliest garden ever! Oh, no! I'm too big to get through. *(returns to table; sets key down)* Hmmm, there's a bottle that says "Drink Me."

DOOR: Definitely do that!

ALICE: What if it's poison?

DOOR: You're the main character and the play just started. Probably not poison.

ALICE: Good point! You're so a-POOR-able! Get it?

DOOR: Yes, I'm a door. Prink!

ALICE: OK, bottoms up! *(drinks and gets down on knees)* Hey! I shrank to the right size! *(tries to open the door)* You've locked again?!

DOOR: Where's my key?... Whoops, you left it on the table!

ALICE: Ah, man.

DOOR: Hey, look there's some cake with a note.

ALICE: Oh, I like cake! (picks it up) It says, "Eat me."

DOOR: Maybe it'll help you grow. If it doesn't, you still get to eat cake!

ALICE: Good point, Poor! (aside to audience) Wait. I'm taking advice from a door?!

DOOR: I told you, better get used to strange things from here on out!

ALICE: Oh well! (takes a bite) It's yummy! (grows taller by standing on tiptoes or a step stool) Curiouser and Curiouser! I'm huge! (cries)

(enter WHITE RABBIT)

WHITE RABBIT: I'm late! I'm late! Oh, the Queen will be savage if I've kept her waiting! (sees ALICE) AHH! GIANT! (drops gloves and fan; exits)

ALICE: Wait! I'm not a giant! I'm Alice. *lories and fans herself with fan; then "shrinks"*) Oh, I'm shrinking!

DOOR: You're tiny now. Watch out, you've made a big pool of water with those giant tears!

ALICE: I made a what? Whoa! SPLASH!

(ALL exit "swimming")

ACT 1 SCENE 3

The Pool of Tears

(ALICE enters "swimming")

ALICE: I wish I hadn't cried so much, I'm all wet! (MOUSE swims by) A mouse! O' Mouse! (MOUSE ignores her) HEY MOUSE! Maybe he doesn't understand English. Perhaps he's French? Ou' est ma chatte?

MOUSE: Did you just ask me where your CAT is?!

ALICE: Sorry, that's all the French I know. Are you afraid of cats?

MOUSE: I'm a mouse! Would you like cats if you were me?

ALICE: I love cats! My cat Dinah is the best. I love the way she purrs, and she's great at catching mice.

MOUSE: Mice? Nice. I'm outta here!

ALICE: Oh, I beg your pardon. I won't talk about Dinah anymore. Do you like dogs? Our neighbor has a wonderful dog. He catches all the rodents!

MOUSE: Do you not see that I'm a mouse? Humph! (exits)

ACT 1 SCENE 4

The Caucus Race and the Long Tale

(enter DODO, EAGLET, and DUCK)

DODO: Where did all the water come from? I'm soaked!

EAGLET: (cries) Me too!

DUCK: (to EAGLET) There, there. We're back on dry land.

(enter MOUSE and ALICE)

ALICE: Please do come back! We won't talk about cats or dogs either if you don't like them!

DODO: I say, you're dripping wet. Did you get caught in the pool, too?

MOUSE: Yes. I'm soaked. It's awful.

DUCK: (to ALICE) Are you okay, dear?

ALICE: Well, I'd be better if I were dry and... (looking around) I just realized I'm talking to a mouse, an eaglet, a duck, and a dodo? Everything is so confusing here! Wherever here is!

DODO: Who you calling a dodo?

ALICE: You. Podo bird.

DODO: Oh, yeah.

MOUSE: I've got it! You want dry, then I'll tell you all the driest thing I know. William the Conqueror, whose cause was favoured by the pope...

ALL: UGH!

ALICE: Not again!

DUCK: Is everyone dry?

ALL: No!

EAGLET: That was the wrong kind of dry.

DODO: In that case, we'll try energetic matters.

EAGLET: Huh? I don't understand.

DUCK: Me neither! *(points at audience)* And I don't think they understand. Especially that guy.

DODO: The best thing to get us dry is a caucus race.

ALL: A WHAT?!

DUCK: No wonder you're extinct!

DODO: What?!

DUCK: Nothing! Go on!

DODO: You'll see. Follow me. (ALL run around) All done.

EAGLET: Who won?

DODO: You're all dry so everybody has won!

ALICE: What? This is so confusing!

DUCK: You really are a dodo.

MOUSE: Alice, I'd like to explain why I am so frightened of cats and dogs. Gather round. (melodramatically) My tale is a long and sad one.

ALICE: (looking at his tail) It IS a long tail, but why do you call it sad?

MOUSE: My tale. My story. Not my tail!

ALICE: You have a knot in your tail? Let me help to undo it!

MOUSE: Ugh! You're not listening! I'm going to take my tale and my tail and go! *lexits holding tail)*

ALICE: Oh, he keeps running off. I wish Dinah were here to fetch him!

DUCK: Who's Dinah, dear?

ALICE: My cat! She's great at catching mice.

EAGLET: She is?

ALICE: Yes, and birds, too! Why she'll eat a bird as soon as look at it!

(ALL gasp and start to leave ALICE)

DODO: Ha! Who's the dodo now?

(ALL exit except ALICE)

ALICE: I wish I hadn't mentioned Dinah!

(exits)

ACT 2 SCENE 1

The Rabbit Sends in Lizard Bill

(WHITE RABBIT enters)

WHITE RABBIT: I'm STILL late! I'm late, and now I've lost my gloves.

(ALICE enters)

WHITE RABBIT: Why, Mary Ann, what are you doing out here? Run home this moment and fetch me a pair of gloves!

ALICE: Hey! That's not my name!

WHITE RABBIT: It doesn't matter! All servant girls are called Mary Ann in 19th century England.

ALICE: Ahh, first of all, I'm not your servant! Secondly, this is not England. And as far as I can, tell there are no rules here.

WHITE RABBIT: Fetch my gloves, NOW, Mary Ann!

ALICE: Okay! Okay! (to audience) I should get Dinah to take care of this one! (WHITE RABBIT exits; ALICE walks across stage) Here's a little house that says White Rabbit on the door. This must be it. (exits; returns with bottle; to audience) I found another bottle that says "Drink Me." Of course, I'm going to, because something interesting is sure to happen! (she drinks and DODO enters placing a "roof" on her head and "walls" with window/armholes on each arm) Uh oh!